



MUSIC

Year Group	End Points
1	<p>A successful musician in Year 1 can:</p> <ul style="list-style-type: none"> • Explore ways of using voices and instruments expressively and creatively while performing actions and creating an expressive story • Develop vocabulary and understanding of pitch movements, exploring pitch through singing, tuned percussion and listening games • Develop an understanding of metre – groupings of steady beat – through counting, body percussion and reading scores • Identify contrasts of fast and slow, loud and quiet, leading to a performance
2	<p>A successful musician in Year 2 can:</p> <ul style="list-style-type: none"> • Use their voices expressively and creatively by singing songs and speaking chants and rhymes • Play a variety of instruments including the recorder musically • Listen with concentration and understanding to a range of music and evaluate • Experiment with, create, select and combine sounds using the inter-related dimensions of music
3	<p>A successful musician in Year 3 can:</p> <p>Violins</p> <ul style="list-style-type: none"> • Show a basic violin and bow hold and good standing/sitting position • Use pizzicato on different strings moving between strings and position hand correctly • Bow different rhythms on one string accurately • Recognise open string notes on the staff • Play a variety of simple pieces using all 4 strings with increasing accuracy • Produce rhythmic 4 beat improvisation on single strings • Play pieces involving 2 or more strings • Understand how putting fingers on the strings links to pitch <p>General Music Skills Progression</p> <ul style="list-style-type: none"> • Sing songs with actions in unison extending pitch, dynamics and developing confidence and maintain a 2nd part in a simple song or round • Listen to recorded performances from a variety of traditions • Demonstrate the difference between pulse and rhythm • Continue to develop an awareness of pulse, tempo and dynamics • Recognise and name crotchets and quavers • Understand how notation rises and falls to show pitch and can be shown on a graphic score • Recognise and describe how sounds are made on different instruments
4	<p>A successful musician in Year 4 can:</p> <p>Violins</p> <ul style="list-style-type: none"> • Recap violin and bow hold and good standing/sitting position and recognise different notes on each string • Understand the term Pizzicato and know how to position hand correctly • Play pieces using long and short bows • Play pieces involving all strings and first fingers • Recognise how pitch is shaped by notation on the staff

	<p>General Music Skills Progression</p> <ul style="list-style-type: none"> • Sing rhythmically and expressively expanding to a range of an octave • Perform using conventional and graphic notation including crotchets, quavers, semiquavers and minims • Add pitch to rhythmic notation to compose melodies • Recognise simple structures in music such as Binary, Verse Chorus and Rondo form • Make simple connections and comparisons with music being listened to and performances
5	<p>A successful musician in Year 5 can:</p> <ul style="list-style-type: none"> • Compose and perform music inspired by local community past and present, using the song Jerusalem • Identify how a wide variety of musical moods, styles and genres inspires singing performing and composing and related techniques and structures • Compose and perform a syncopated rhythm • Understand techniques for creating soundtracks and film scores • Explore how composers including Debussy, Holst and Crumb were inspired by the universe
6	<p>A successful musician in Year 6 can:</p> <ul style="list-style-type: none"> • Explore rhythm and melody in singing, movement and dance • Learn about beat, syncopation, pitch and harmony • Learn a selection of songs using different techniques e.g. 3-part harmony and prepare for performance • Explore Ravel's <i>Bolero</i> through rhythmical mine, learn songs with instrumental accompaniments and create a performance • Explore traditional Ghanaian songs and percussion rhythms