



## ART

Year Group	End Points
1	<p>To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. A successful artist in Year 1 can:</p> <p><b>Collage</b></p> <ul style="list-style-type: none"> <li>Use a combination of materials (cut/torn/glued), sort, arrange and mix the materials to create texture</li> </ul> <p><b>Printing</b></p> <ul style="list-style-type: none"> <li>Use mimic print in the environment by using repeating or overlapping shapes</li> <li>Use a variety of objects to create prints (including press roll, rub and stamp)</li> </ul> <p><b>Digital Art</b></p> <ul style="list-style-type: none"> <li>Use a camera to take photos and begin to use photo editing techniques to change the image and then use those photos to create a piece of art thinking about shapes, colours and size using techniques</li> </ul> <p><b>3D Art</b></p> <ul style="list-style-type: none"> <li>Use a combination of shapes, lines and texture to create a 3D piece</li> <li>Use techniques (weaving, typing, knottin, plaiting, coiling, twisting, layering) to create effects using a variety of materials (including straws, paper, card and clay)</li> </ul>
2	<p>To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. A successful artist in Year 2 can:</p> <p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>Make observational drawing and working from memory and imagination</li> <li>Use a variety of media (pencils, crayons, pastels) drawing lines of different sizes and thickness</li> <li>Learn how to draw a face using guide lines, looking at proportion and showing different tones by using coloured pencils</li> </ul> <p><b>Painting</b></p> <ul style="list-style-type: none"> <li>Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to create a painting</li> <li>Experiment mixing primary colours to make secondary, also adding white to make tints and black to make tones</li> <li>Recognise how artists applied colours and experiment with some of their technique by using different brushes and palette knives on a canvas</li> </ul> <p><b>Weaving/textiles</b></p> <ul style="list-style-type: none"> <li>Learn about the history of weaving and recognise different weaving techniques</li> <li>Create different weavings - weave on a fixed frame card loom with a variety of materials</li> <li>Join materials using glue and/or a stitch</li> </ul>
3	<p>To learn about artists, craft makers and designers linked to each area of learning and their impact on the history of art and use their techniques to influence their own artwork in their final piece. A successful artist in Year 3 can:</p> <p><b>Applique/Textiles</b></p> <ul style="list-style-type: none"> <li>Select and arrange materials for a striking impact by use different fabric and embellishments</li> <li>Learn how to shape and stitch materials by using and understand basic stitches</li> <li>Understand and create applique</li> <li>Understand and learn how to embroider and how to add embellishments such as beads or sequins</li> </ul> <p><b>Drawing and 3D art/Clay</b></p> <ul style="list-style-type: none"> <li>Use different hardness of pencils to show line, tone and texture.</li> <li>Annotate sketches to explain and elaborate ideas. Sketch lightly (no need to use rubbers to correct mistakes)</li> <li>Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials)</li> <li>Know how to use clay and other mouldable materials and select the correct tools for this</li> </ul>

	<ul style="list-style-type: none"> <li>• Create a coil pot</li> </ul> <p><b>Painting</b></p> <ul style="list-style-type: none"> <li>• Draw figures using classical canon and experiment with gesture figure drawing</li> <li>• Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines</li> <li>• Mix colours effectively (building from mixing colours in year 2)</li> <li>• Use watercolour paint to produce washes for backgrounds then add detail</li> <li>• Compose using back/middle/foreground</li> <li>• Experiment with creating mood with colour</li> </ul>
4	<p>To learn about artists, craft makers and designers linked to each area of learning and their impact on the history of art and use their techniques to influence their own artwork in their final piece. A successful artist in Year 4 can:</p> <p><b>Printing</b></p> <ul style="list-style-type: none"> <li>• Make printing blocks (from polystyrene and coiled string glued to a block)</li> <li>• Use layers of two or more colours with a printing block</li> <li>• Replicate patterns observed in natural or built environments</li> </ul> <p><b>Drawing and digital art</b></p> <ul style="list-style-type: none"> <li>• Learn about tessellation and create a tessellation art piece from own shape by making a precise repeating pattern</li> <li>• Produce patterns and designs and vary colour /interpretations on a computer programme</li> <li>• Combine digital tessellation and incorporate it into a drawing</li> </ul> <p><b>3D Art glass infusion and arts award</b></p> <ul style="list-style-type: none"> <li>• Visit the glass cone</li> <li>• Look at local glass/fused tile artist</li> <li>• Create a design</li> <li>• Make a glass tile</li> </ul>
5	<p>To learn about artists, craft makers and designers linked to each area of learning and their impact on the history of art and use their techniques to influence their own artwork in their final piece. A successful artist in Year 5 can:</p> <p><b>Digital art and collage</b></p> <ul style="list-style-type: none"> <li>• Create original pieces of artworks inspired by artist Sara Fanelli, using collage techniques</li> <li>• Children able to translate their designs to digital media, using tools of cropping, layering, rotating images</li> </ul> <p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>• Use a variety of drawing techniques including crosshatching, shading and pointillism to create a self-portrait</li> <li>• Use techniques to create movement, shadows and reflection</li> </ul> <p><b>Batik</b></p> <ul style="list-style-type: none"> <li>• Understand the history of the textile art of batik</li> <li>• Compare and contrast examples of Mayan artwork and design and develop a unique design based on Mayan Art</li> <li>• Understand and use techniques to colour fabric – dip dye, painting (techniques), tie-dye and understand the effects created by these techniques</li> <li>• Understand the technique, tools and how to create effects of batik</li> </ul>
6	<p>To learn about artists, craft makers and designers linked to each area of learning and their impact on the history of art and use their techniques to influence their own artwork in their final piece. A successful artist in Year 6 can:</p> <p><b>Screen printing</b></p> <ul style="list-style-type: none"> <li>• Create a multi-layered screen print</li> <li>• Obtain information and convey messages through art</li> <li>• Design an effective composition and follow this through a silk screening process correctly</li> </ul> <p><b>Painting</b></p> <ul style="list-style-type: none"> <li>• Mix secondary and tertiary colours</li> <li>• Create different tints/shades of colours</li> <li>• Interpret landscape into their artwork</li> <li>• Use watercolours effectively</li> </ul> <p><b>3D sculptures</b></p> <ul style="list-style-type: none"> <li>• Show life-like qualities and real-life proportions or if more abstract, provoke different interpretations</li> </ul>

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|  | <ul style="list-style-type: none"><li>• Use tools to carve and add shapes, texture and pattern</li><li>• Combine visual and tactile qualities</li><li>• Use frameworks (such as wire or moulds) to provide stability and form</li></ul> |
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